

Our Lady of the Rosary Plan for Progression in Art

Year 1 and 2		<p>Pupils should be taught:</p> <ul style="list-style-type: none"> ♣ to use a range of materials creatively to design and make products ♣ to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination ♣ to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space ♣ about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
Skills and Techniques	Creating Ideas	<p>Look at primary and secondary resources.</p> <p>Use imagination to form simple images from given examples or descriptions.</p> <p>Begin to collect ideas in a sketchbook.</p> <p>Build information on colour mixing and theory.</p> <p>Collect textures and patterns to inform other work.</p> <p>Work with different materials.</p> <p>Start to try to use different techniques.</p> <p>Begin to think about which techniques can be used with other materials.</p> <p>Start to think about which materials best suit the task.</p>

Skills and Techniques	Drawing	<p>Experiment with a variety of different materials: pencils, pastels, charcoal, pen, paint, crayons, erasers.</p> <p>Begin to use different pressures to create different qualities of lines and tones.</p> <p>Start to develop a variety of different drawing techniques to create texture and tone in their work such as: hatching, stippling, scribbling and blending.</p> <p>Hold different paintbrushes, tools and media correctly to demonstrate more control over the marks made.</p> <p>Work on different scales and surfaces.</p> <p>Look at primary and secondary resources and begin to observe more carefully to create some correct marks and tones.</p> <p>Start to make some changes to improve drawings.</p>
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Skills and Techniques	Painting	<p>Start to understand the colour wheel.</p> <p>Mix primary colours to make secondary colours.</p> <p>Name the primary and secondary colours and build on confidence in mixing colours and tints.</p> <p>Begin to understand how complementary colours are used in art and design to make images and font stand out.</p> <p>Explore how to make darker and lighter tints of colour by adding more or less water to pigment or adding white or black paint.</p> <p>Begin to experiment and control the type of marks made using a variety of painting techniques e.g. pointillism, wash, layering, mark making and blotting.</p> <p>Explore painting on different surfaces and scales.</p> <p>Begin to understand how colours can be used to create different feelings.</p>
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Skills and Techniques	Printmaking	<p>Experience printing with a variety of different hard and soft objects.</p> <p>Use equipment and media correctly to create a clean image.</p> <p>Use printmaking to create a pattern and decorate a form.</p> <p>Express links between emotions and colour.</p> <p>Explore basic monoprint, impressed print and layering of print.</p> <p>Begin to recognise different forms of print: books, ceramics and textiles.</p> <p>Experiment with marbling.</p>
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Skills and Techniques	Sculpture, textiles and 3D	<p>Have awareness of natural and manmade forms.</p> <p>Develop understanding of 2D and 3D forms.</p> <p>Collaborate with others to make work on a larger scale.</p> <p>Investigate different ways of shaping, folding, modelling and fixing different materials to create form.</p> <p>Decorate 3D forms using different materials.</p> <p>Collect natural materials to create forms.</p> <p>Shape and form from direct observation using different materials.</p> <p>Replicate patterns and textures in a 3D form.</p> <p>Use card, paper pulp and string to add relief to a flat form.</p> <p>Investigate different textures through rubbings and printmaking.</p> <p>Create patterns using found objects.</p> <p>Learn about the function of textiles in other cultures.</p> <p>Overlap natural forms to create a simple weave.</p> <p>Explore tearing, cutting and layering to create different effects and collage.</p>
Knowledge about artists, designers and architects		<p>Start to understand the function of art in different times and cultures.</p> <p>Look at and talk about the similarities and differences of artworks.</p> <p>Look at the artwork and designs of others and make links to their own work.</p> <p>Use a limited range of art and design vocabulary to discuss artwork.</p>

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Year 3 and 4

Pupils should be taught:

- ♣ to create sketchbooks to record their observations and use them to review and revisit ideas
- ♣ to improve their mastery of art design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay)
- ♣ about great artists, architects and designers in history.

Skills and Techniques

Creating Ideas

Use imagination to develop and present work.
 Explore digital media to record and develop artwork.
 Collect ideas in a sketchbook.
 Collect textures and patterns to inform other work.
 Experiment with a wider range of materials.
 Use different techniques.
 Start to think about ways to develop and improve work.
 Develop art vocabulary to discuss ideas and work.

Skills and Techniques	Drawing	<p>Experiment with a variety of different materials: pencils, pastels, charcoal, pen, paint, crayons, erasers.</p> <p>Use different pressures to create different qualities of lines and tones.</p> <p>Develop a variety of different drawing techniques to create texture and tone in their work such as: hatching, stippling, scribbling and blending.</p> <p>Collaborate with others to work on a larger scale.</p> <p>Observe primary and secondary resources and make some marks to match intentions.</p> <p>Increase detail within work.</p> <p>Make changes to improve drawings.</p>
Skills and Techniques	Painting	<p>Understand how to create a background wash.</p> <p>Mix primary colours to make secondary colours.</p> <p>Mix colours and tints.</p> <p>Understand how complementary colours are used in art and design</p> <p>Become increasingly confident in creating different effects and start to control the type of marks made using a variety of painting techniques e.g. pointillism, wash, layering, mark making and blotting.</p> <p>Explore painting on different surfaces and scales.</p> <p>Understand how colours can be used to create different feelings.</p> <p>Use equipment and materials with more confidence.</p> <p>Show evidence of some contrast in paintings.</p> <p>Use colour to create feelings in work.</p>

Skills and Techniques	Printmaking	<p>Increase awareness of printmaking techniques used in illustration.</p> <p>Use monoprint to create finished pieces of work.</p> <p>Recognise different forms of print: books, ceramics and textiles.</p> <p>Experiment with printing to create texture to surfaces and collage.</p>
Skills and Techniques	Sculpture, textiles and 3D	<p>Manipulate wire to create armatures for models based on the human form.</p> <p>Observe drawings of the figure and use foil to model shape to simple armatures.</p> <p>Use coil techniques in clay to build a form with pattern.</p> <p>Create patterns and imaginative artworks using natural forms.</p> <p>Learn about and recognise 3D forms in other times and cultures.</p> <p>Collaborate with others and increase confidence in cutting and shaping by making a large artwork in recycled plastics.</p> <p>To create junk art and explore various techniques to fix, incase and slot objects together.</p> <p>Make forms inspired by ancient art using a simple frame, weaving techniques, yarns, wool and plastic.</p> <p>.</p>

**Knowledge about artists,
designers and architects**

Discuss the function of art, design and illustration in different times and cultures.
Look at the artwork and designs of others and make links to their own work.
Use a greater range of art and design vocabulary to discuss artwork.

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Year 5 and 6		<p>Pupils should be taught:</p> <ul style="list-style-type: none"> ♣ to create sketchbooks to record their observations and use them to review and revisit ideas ♣ to improve their mastery of art design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay) ♣ about great artists, architects and designers in history.
Skills and Techniques	Creating Ideas	<p>Use imagination and skill to develop and present work.</p> <p>Further explore digital media to record and develop artwork.</p> <p>Select and develop ideas with increasing confidence.</p> <p>Use own research to further develop ideas and work.</p> <p>Begin to explore a wider range of possibilities using and combining different styles, techniques and materials.</p> <p>Discuss and use ways to develop and improve work.</p> <p>Further develop art and design vocabulary to discuss ideas and work.</p>

Skills and Techniques	Drawing	<p>Select and use a variety of different materials and techniques.</p> <p>Select materials and use the correct pressure to create different qualities of lines and tones.</p> <p>Use and select a variety of different drawing techniques to create texture and tone in their work such as: hatching, stippling, scribbling and blending.</p> <p>Continue to work on a variety of different scales and surfaces.</p> <p>Investigate proportions and perspective.</p> <p>Make first hand observations using different viewpoints and abstract representations.</p> <p>Increase detail in work.</p> <p>Make changes to refine drawings.</p>
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Skills and Techniques	Painting	<p>Show confidence in mixing colours and tints.</p> <p>Select and use a variety of painting techniques e.g. pointillism, wash, layering, mark making and blotting to realise intentions.</p> <p>Explore painting on different surfaces and scales.</p> <p>Use colour and brush strokes to create different feelings and effects.</p> <p>Use paint more effectively to create form and depth in work.</p> <p>Use wax resist with paint to create paintings to show form.</p>
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Skills and Techniques	Printmaking	<p>Select and use textured surfaces to create imaginative frottage pieces of art.</p> <p>Use a variety of techniques to create imaginative patterns and decoration.</p>
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Skills and Techniques	Sculpture, textiles and 3D	<p>Collaborate with others to investigate and explore various ways to weave, stitch and sculpt found materials to create an imaginative form.</p> <p>Use research to create a collage made up of natural forms.</p> <p>Further investigate different textures through rubbings and frottage.</p> <p>Learn about the function of collage in other cultures.</p> <p>Manipulate a variety of materials to realise intentions.</p> <p>Use Tinker CAD to make 3D designs.</p>
Knowledge about artists, designers and architects		<p>Show a greater understanding of the function of art in different times and cultures.</p> <p>Discuss the form, content, process and mood of various artworks.</p> <p>Use the knowledge gained from looking at other artists' and designers' work to inspire and develop their own work.</p> <p>Use a greater range of art and design vocabulary to discuss artwork.</p>